

## Geography Tasks - Settlement

### Task 1:

- Create a piece of work explaining what a settlement is and giving details about the main 4 types of settlement (Hamlet, Village, Town and City).
- This website has a great video to watch :  
<https://www.bbc.co.uk/bitesize/topics/zx72pv4/articles/zrbvjhv>

Settlements can be temporary or permanent. Temporary settlements include places such as refugee camps and music festival sites.



A settler is someone who has moved to an area and made a permanent home there.



A hamlet is a very small settlement, with no services and a population of less than 100 people.



A village is a small settlement with some basic services like shop or a pub and a population of 100 to 1000 people.



A town is a bigger settlement with a range of services such as schools, shops and a police station. The population could be from 1000 to 100 000 people. The bigger the population, the more services a town will have.



A city is a large settlement with a population from 100 000 to over 1 million people.



## Task 2:

- Complete at least 1 of the following settlement challenges -

Some people choose not to live in a permanent settlement, but travel between different places, living in a tent, caravan or boat.

What are the advantages of moving place to place?



Some people have to leave their homes quickly to move to a new settlement.

Make a list of things you would take with you. Think about things you would need, as well as things you wouldn't want to leave behind.



If you could move to another country, where would you move to?

Find out about your chosen destination - what is the weather like, what would your school be like, what kinds of hobbies could you take up?



294 000 people moved out of the UK in 2015.

Find out some of the countries they moved to and mark these on a world map.

Why do you think people might choose to leave their home?



Find out how land use in your town or village has changed.

Look at old maps and photographs to help you.

[www.goegraph.org.uk](http://www.goegraph.org.uk) might help.



Can you build a virtual version of a settlement using computer software?

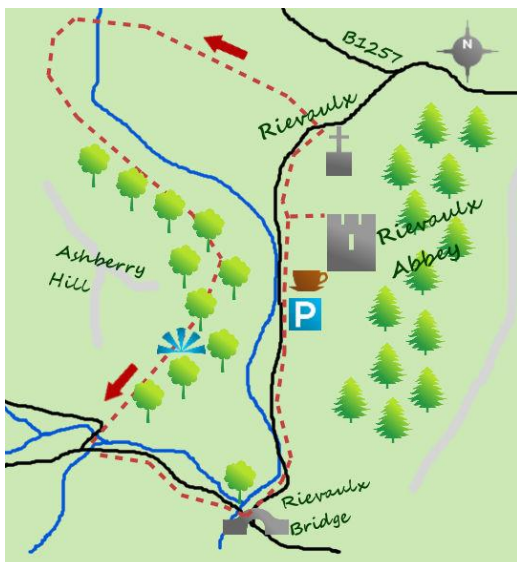


### Task 3:

- Learn to recognise Map Symbols and what the symbols used on a range of maps mean.
- If you have any OS maps at home, study these and look closely to see if you can identify any features on the maps using the key and symbols commonly used.
- Have a go at the Map Symbols activities ( **Making Symbols** and **Matching Symbols** sheets)
- Watch the following videos which helps explain maps and the symbols used:
- <https://www.bbc.co.uk/bitesize/topics/zvsfr82/articles/zdk46v4>
- <https://www.bbc.co.uk/bitesize/topics/zvsfr82/articles/zjdkhbk>

### Task 4:

- Create a map of your own Village
- Include features of a village but also some local 'attractions' which will ensure your village is visited by the public
- What does your Village have to offer?
- **E.G.** Good School? Historical house? Picnic spot? Famous village pub? Birth place of a famous person? Home to best cricket team? Small tourist attraction?
- What physical geographical features does you Village have?
- **E.G.** Is it near a river? Lake? Wood? Sea? Mountains?
- How can people get you your village?
- **E.G.** transport link, roads, footpaths, bridle ways etc
- Use appropriate map symbols on your map and use a key too
- What will your Village be called and why?



| OS Map Symbols                                                                      |                                                                                       |                                                                                       |                                                                                       |                                                                                       |                                                                                       |                                                                                       |
|-------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------|
|  |  |  |  |  |  |  |
| Railway Station                                                                     | Level Crossing                                                                        | Motorway                                                                              | Trunk or main road                                                                    | Footpath                                                                              | Bridleway                                                                             | National Trail/Long Distance Route/Recreational Route                                 |
|  |  |  |  |  |  |  |
| Camp site/Caravan site                                                              | Viewpoint                                                                             | Picnic site                                                                           | Access information point                                                              | Building of historic interest                                                         | Recreation/leisure/sports centre                                                      | Museum                                                                                |
|  |  |  |  |  |  |  |
| Site of battle                                                                      | Castle/fort                                                                           | Cadw/Welsh Historic Monuments                                                         | Historic Scotland                                                                     | English Heritage                                                                      | National Park boundary                                                                | Nature reserve                                                                        |
|  |  |  |  |  |  |  |
| Access land in woodland area                                                        | Access land boundary and tint                                                         | Cycle trail                                                                           | Information centre                                                                    | Telephone                                                                             | Parking                                                                               | Garden/arboretum                                                                      |
|  |  |  |  |  |  |  |
| Place of worship with spire, minaret or dome                                        | Place of worship with tower                                                           | Place of worship                                                                      | Youth hostel                                                                          | Sch                                                                                   | PO                                                                                    | PC                                                                                    |
|  |  |  |  |  |  |  |
| Bus or coach station                                                                | Cliff                                                                                 | Wind pump/wind generator                                                              | Electricity transmission line                                                         | Quarry                                                                                | Footbridge                                                                            | Well/spring                                                                           |
|  |  |  |  |  |  |  |
| Non-coniferous trees                                                                | Coniferous trees                                                                      | Marsh, reeds or saltings                                                              | Orchard                                                                               | Bracken, heath or rough grassland                                                     | Scrub                                                                                 | Contours                                                                              |
|                                                                                     |                                                                                       |  |  |  |                                                                                       |                                                                                       |
|                                                                                     |                                                                                       | Scree                                                                                 | Sand, sand & shingle                                                                  | Mud                                                                                   |                                                                                       |                                                                                       |