

GO!

2 points

Extra training session, miss a go

5 points



0 points

Pick up a **CHANCE** card!

2 points

Cleaning equipment, Have another go!

2 points

Lost discus, miss a go to find it

2 points



4 points

Over slept, move back 2 spaces

0 points

Pick up a **CHANCE** card!

5 points



Instructions

This game is for 2-4 players:

1. All players start on GO!
2. Before you begin, draw your olympic person for your counter.
3. Take it in turns to roll the dice and move that many spaces.
4. Complete the task on the square you land on.
5. Correctly complete tasks to gain points.
6. When you pass GO! collect 5 extra points!
7. The winner is the first to collect 30 points!

Place your used **CHANCE** cards here!

Place your **CHANCE** cards here!

0 points

Pick up a **CHANCE** card!

5 points

Missed training miss a go

3 points

Medal awards ceremony

4 points

Won gold medal, move forward one space

2 points



2 points

Entered the javelin competition

2 points

Won the chariot race move forward 2 spaces

0 points

Pick up a **CHANCE** card!

3 points

Won the wrestling, move forward 2 spaces

2 points

Lost race! Have another go!

Ancient Olympics Game

Ancient Olympics Game

Cut out the chance cards and place them on the board.

CHANCE! Miss 1 turn and collect 0 points.	CHANCE! Miss 1 turn and collect 0 points.	CHANCE! Roll the dice and take another turn!	CHANCE! Miss 1 turn and collect 0 points.	CHANCE! Miss 1 turn and collect 0 points.	CHANCE! Roll the dice and take another turn!
CHANCE! Gold Medal! Collect 3 Points!	CHANCE! Roll again!	CHANCE! Roll again!	CHANCE! Gold Medal! Collect 3 Points!	CHANCE! Roll again!	CHANCE! Roll again!
CHANCE! You won the javelin throw! Go forward 2 spaces.	CHANCE! Move to GO! Collect 5 points.	CHANCE! Extra training session, miss a turn	CHANCE! You won the javelin throw! Go forward 2 spaces.	CHANCE! Move to GO! Collect 5 points.	CHANCE! Extra training session, miss a turn

